Alpha testing : first session.

## Overall :

**Bugs :**

**Feedback :**

* The style of the app is handy but is too standard.
* Goals and roles input values need to be ordered. (Categories, Alphabetical order)

## Register :

**Bugs :**

* Typo : “Select the languages you are co**m**fortable with” **[OK]**

**Feedback :**

## Login :

**Bugs :**

* User was not redirected after login (but still logged in) -> need to be reproduced)  
  **[Unable to reproduce]**

**Feedback :**

## Search :

**Bugs :**

* Filtered missions : past missions are showing. (Doesn’t happen when no filter is selected) **[OK]**

**Feedback** :

* Search by goal - role : not handy to deselect the filter (add a clear filter input ?)
* Search by goal - role : Input position feels weird.
* Add filter options :
  + Search by crew size
  + See newly created missions first
  + See only my mission
* Display mission’s details in the tile.

## Create :

**Bugs :**

* Typo : “(Optio**n**al) Estimate the duration of the mission” **[OK]**
* Date picker : cannot use default value (today) but can select a past date

**Feedback :**

* If the user fails to submit the form properly, the input is not saved and the user has to type everything once again. **[OK]**
* Missions should be planned to start in 1 hour minimum
* Duration picker : start at 00:30 instead of 00:00
  + Plan to implement longer missions (contracts) that could last several days (new type of mission ?)

## Lobby :

**Bugs :**

* Do not show the “vacant positions” table if the crew is full

**Feedback :**

* Add the year in the mission’s start time.

## My missions :

**Bugs :**

**Feedback :**

* Find betted names for the different tabs or add a description. (ex : Applies -> The missions I joined)